

# Optical Sectioning – Pros & Cons

## 3D microscopy

**"The 1,000,000 euro confocal is not always the right microscope for the job."**

**Or**

**"Driving a Ferrari over a muddy field is not very sensible, especially when you have a nice tractor available."**

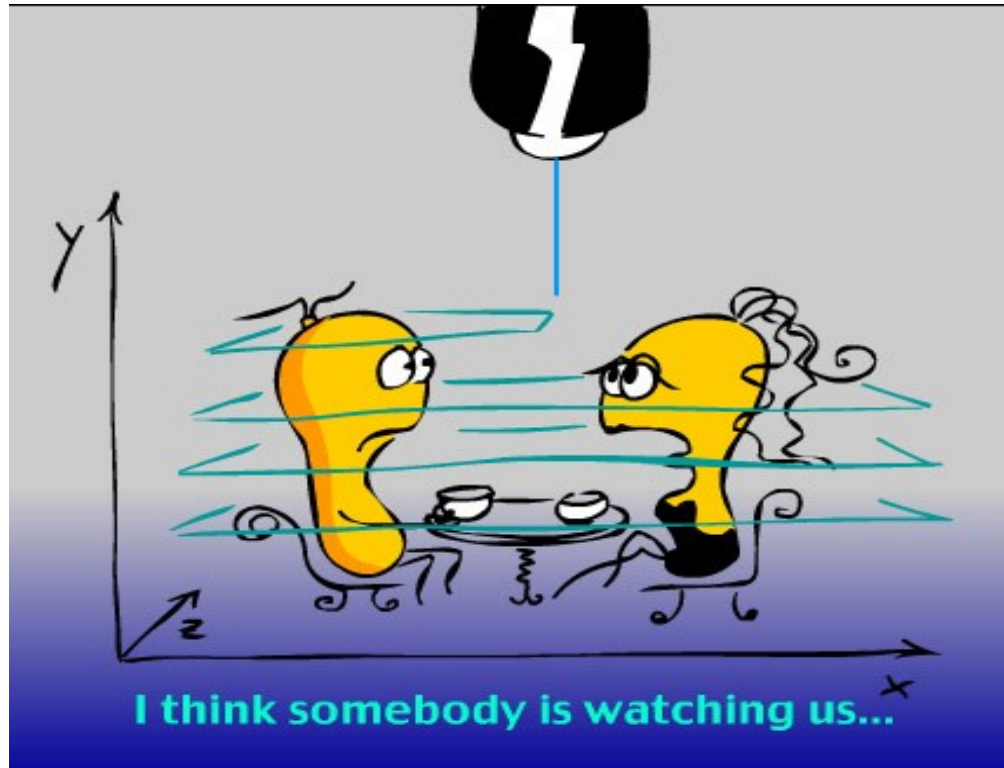


# CBG

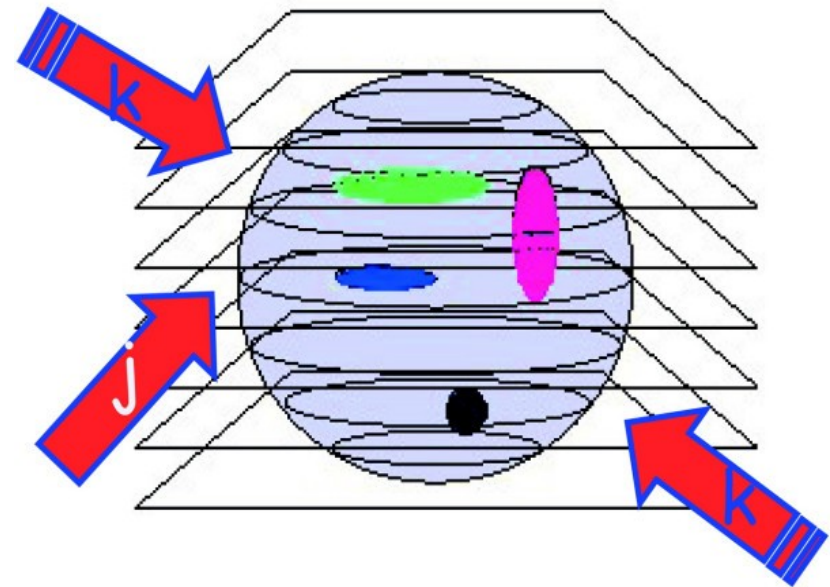
Max Planck Institute  
of Molecular Cell Biology  
and Genetics

*Dan White – Oct 2009*

# Optical sectioning – 3D imaging



**Digital sampling of  
3 spatial dimensions**



**X and Y are easy, right...?**

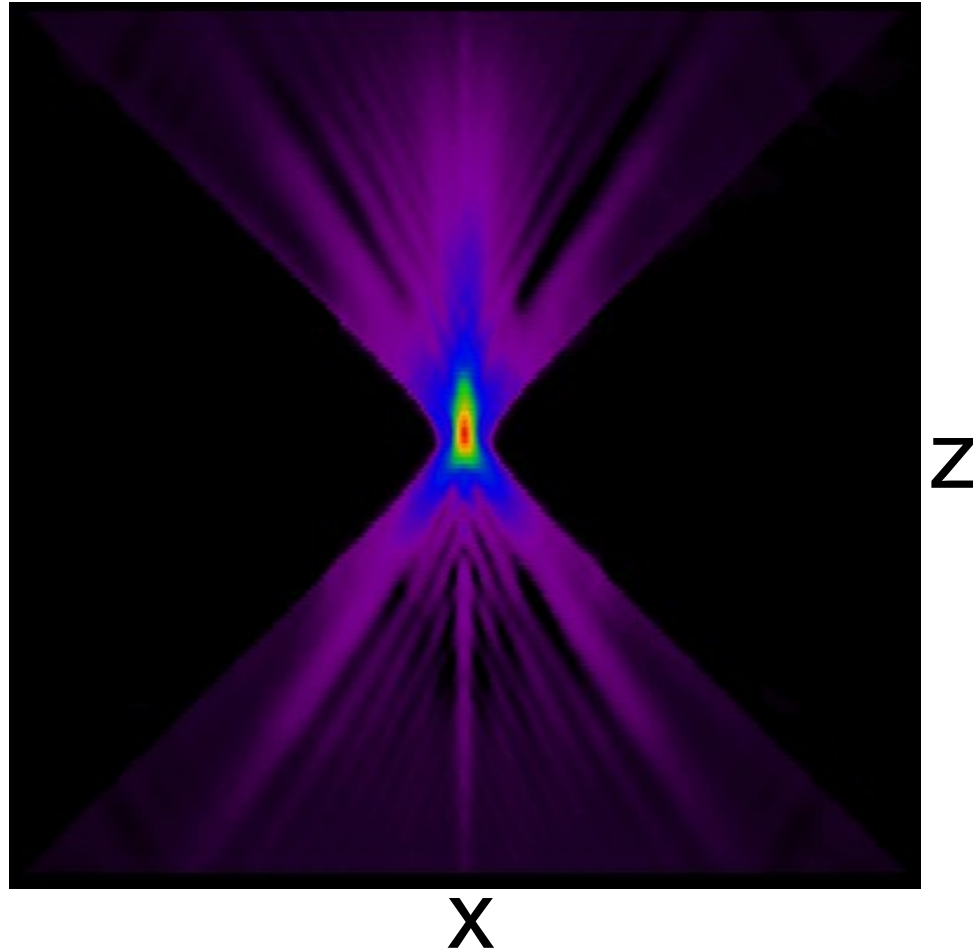
**... but is Z special?**

# Optical sectioning - methods:

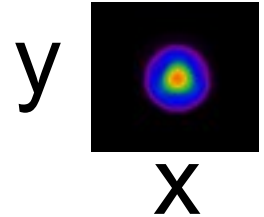
- WM      widefield microscopy
- CLSM    confocal laser single point scanning
- SPD      confocal multi point scanning
- 2P        two photon
- TIRF     total internal reflection fluorescence
- SPIM     single plane illumination
  
- structured illumination microscopy
- widefield microscopy + deconvolution

# Image of a point is not a point!

The image of a point is convolved by the point spread function – PSF.



PSF size:  
WF>SD>SPIM>C



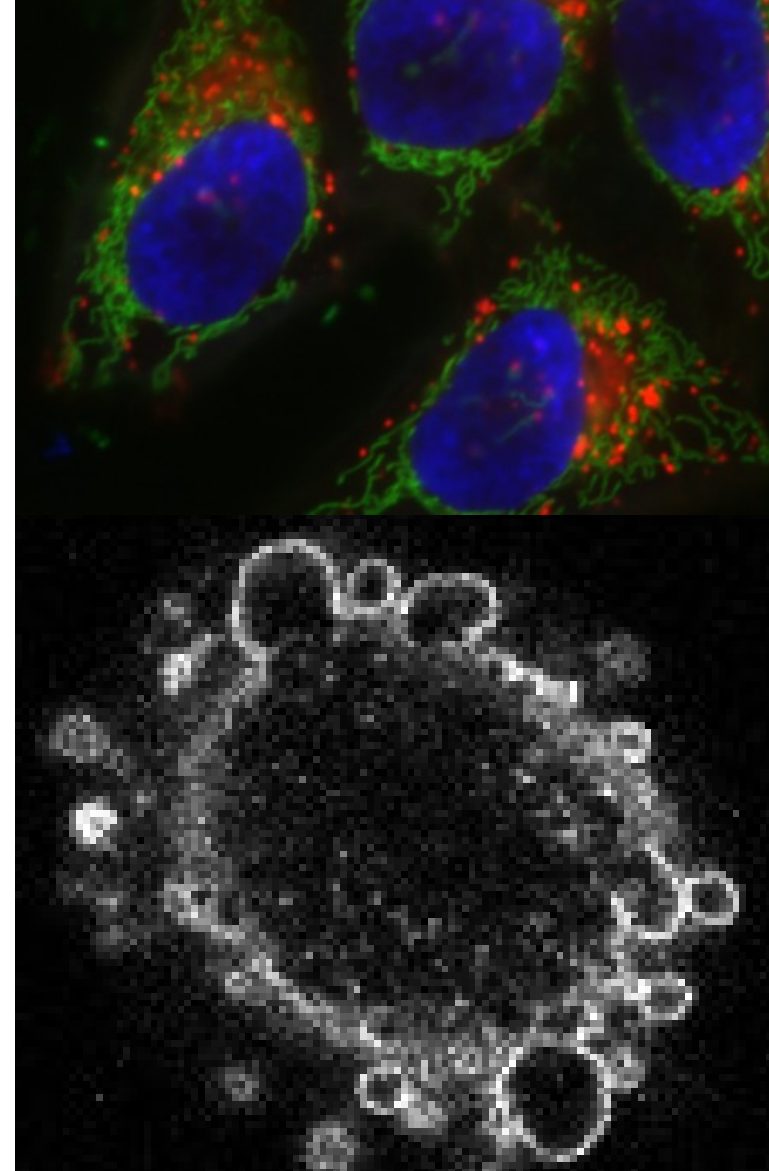
Widefield microscope PSF  
1.4 NA Oil lens  
Watery sample

PSF is very much bigger in z  
than in x and y  
Why?

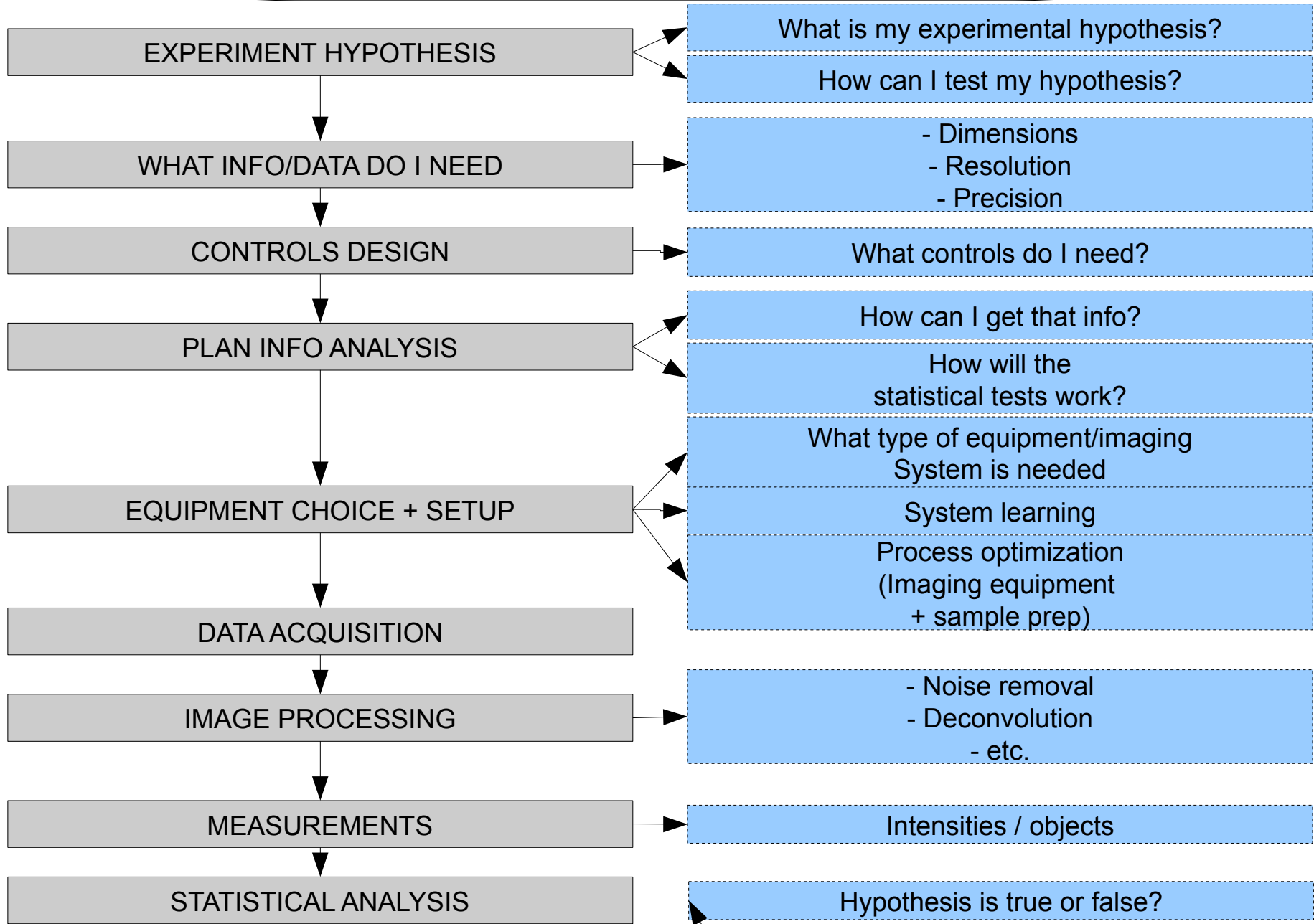
Higher NA =  
better resolution,  
especially in Z!

# Imaging Experiment Planning:

- What **BIOLOGY** am I trying to measure?
  - What is the hypothesis under test?
- Do I need 3D, 4D, xD information
  - Resolution? Sampling: Space, Time, Intensity
- Choose appropriate microscope
  - Don't use Confocal LSM just because it's the newest or most expensive or because that's what others in your lab use
- Optimise microscope system
  - get best data from your sample
- Do the right controls!
- Measure Something!
  - Statistics to test hypothesis
  - how many data points/images/cells?



# Imaging Experiment Work Flow



# Pixel Size / Resolution

Remember !!!

Spatial sampling:

$\sim 1/3 \times$  smallest feature.

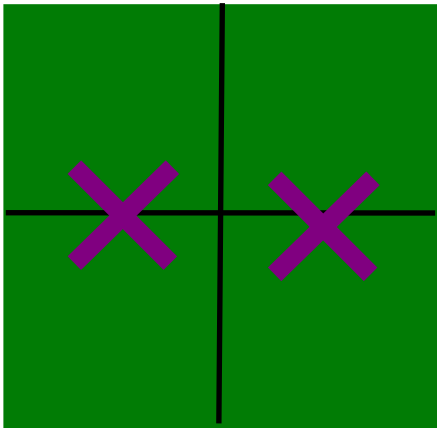
Remember !!!

A pixel is NOT a little square...

it is a spatial sample at some location  $x, y, z$  in space and time

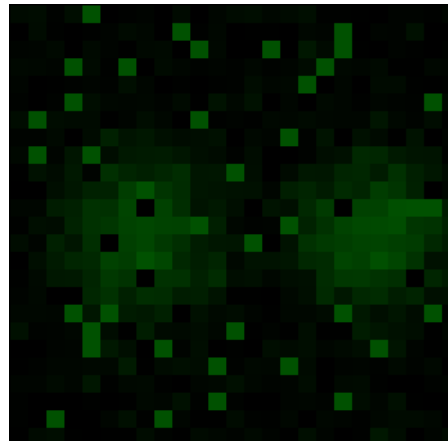
**Remember !!! Think like a spectroscopist, not a photographer!**

2 points  $\times$  and  $\times$  – resolution limit apart,  $d$



under sampled

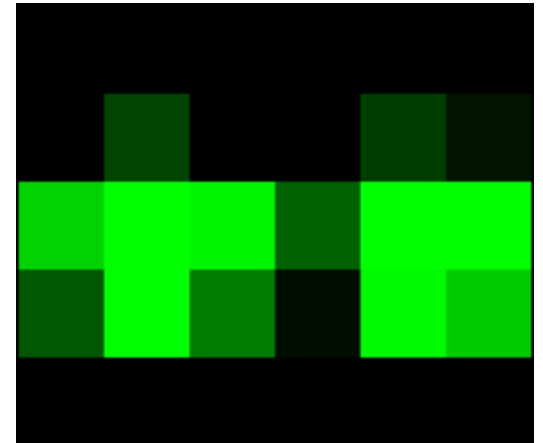
Can't see 2 objects



over sampled

Noisy, low contrast

Pixel size =  $d/3$

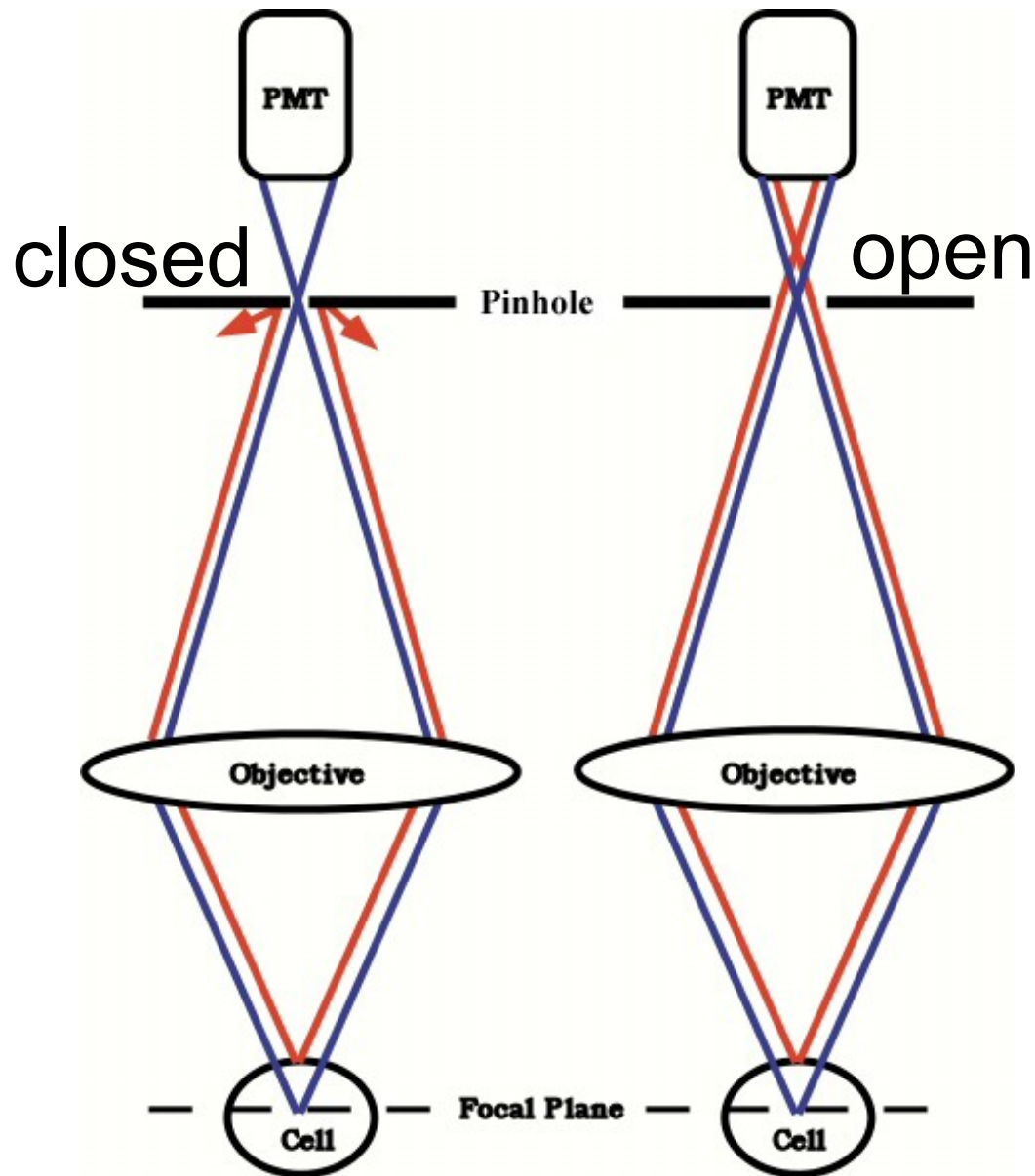


correct sampling

Good contrast

See 2 objects

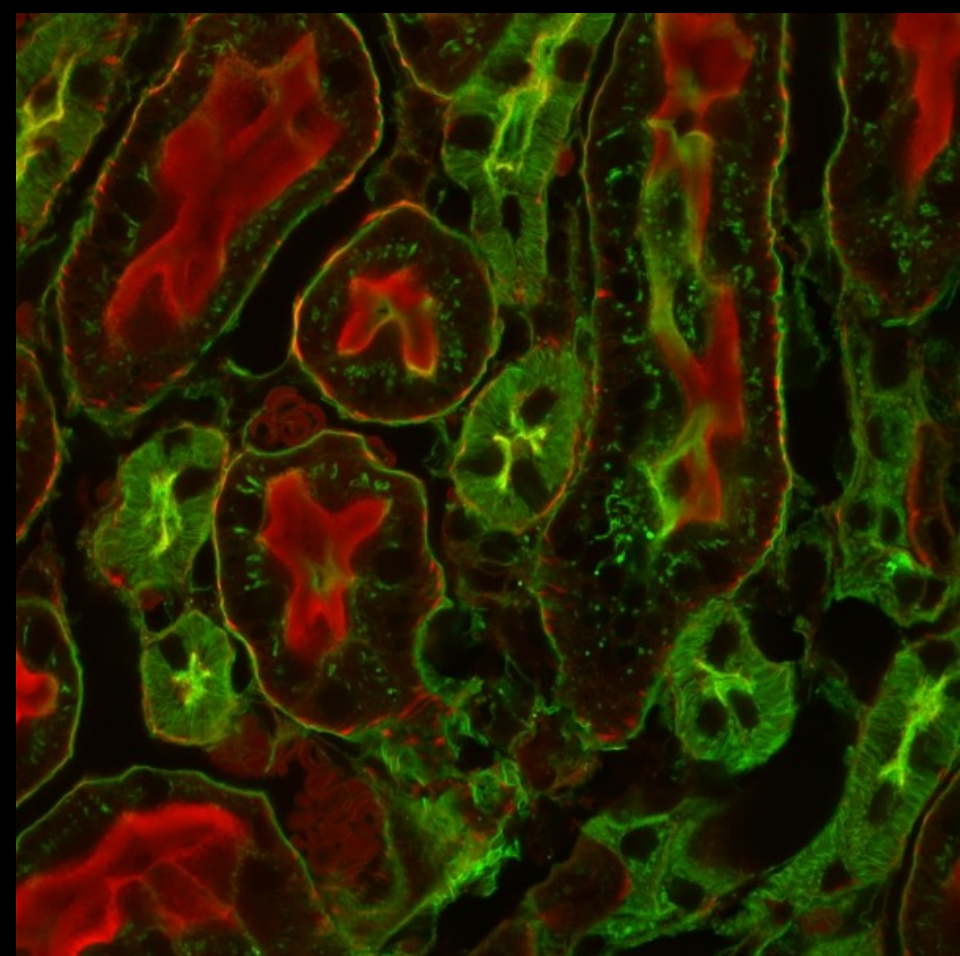




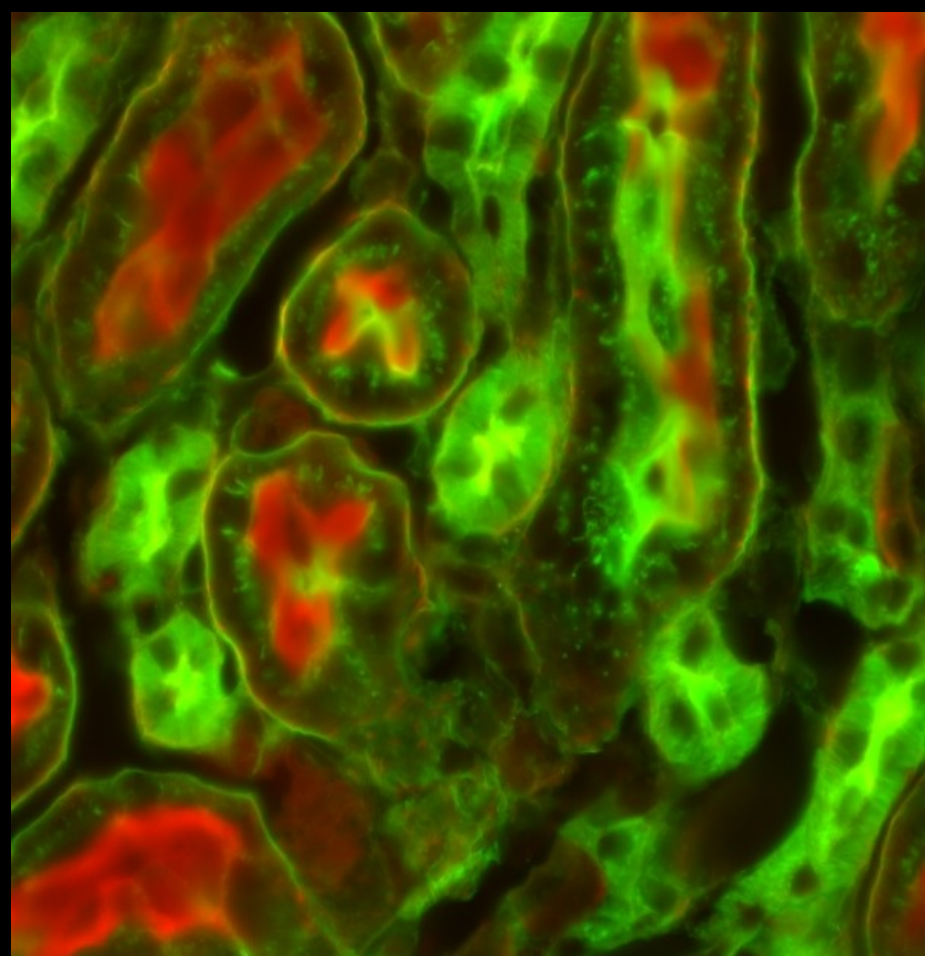
“confocal”  
pinhole rejects  
out of focus  
light from  
above and  
below the  
focal plane



# Make the PSF smaller? Confocal Sectioning



closed pinhole



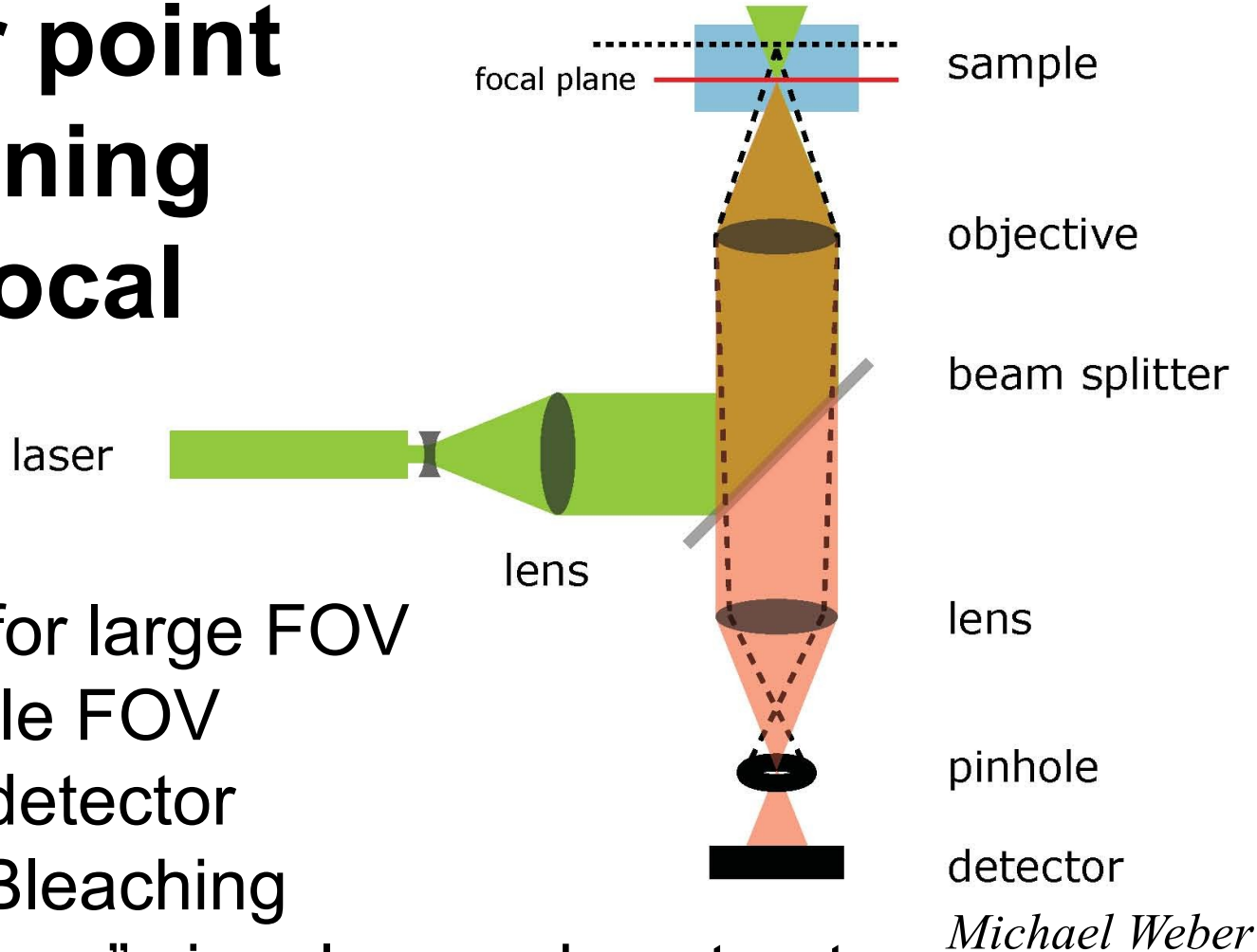
open pinhole 50  $\mu\text{m}$

Mouse kidney section  
Alexa Fluor 488 WGA  
Alexa Fluor 568 phalloidin

For a closed pinhole:  
PSF is much smaller in z, bit smaller in x,y

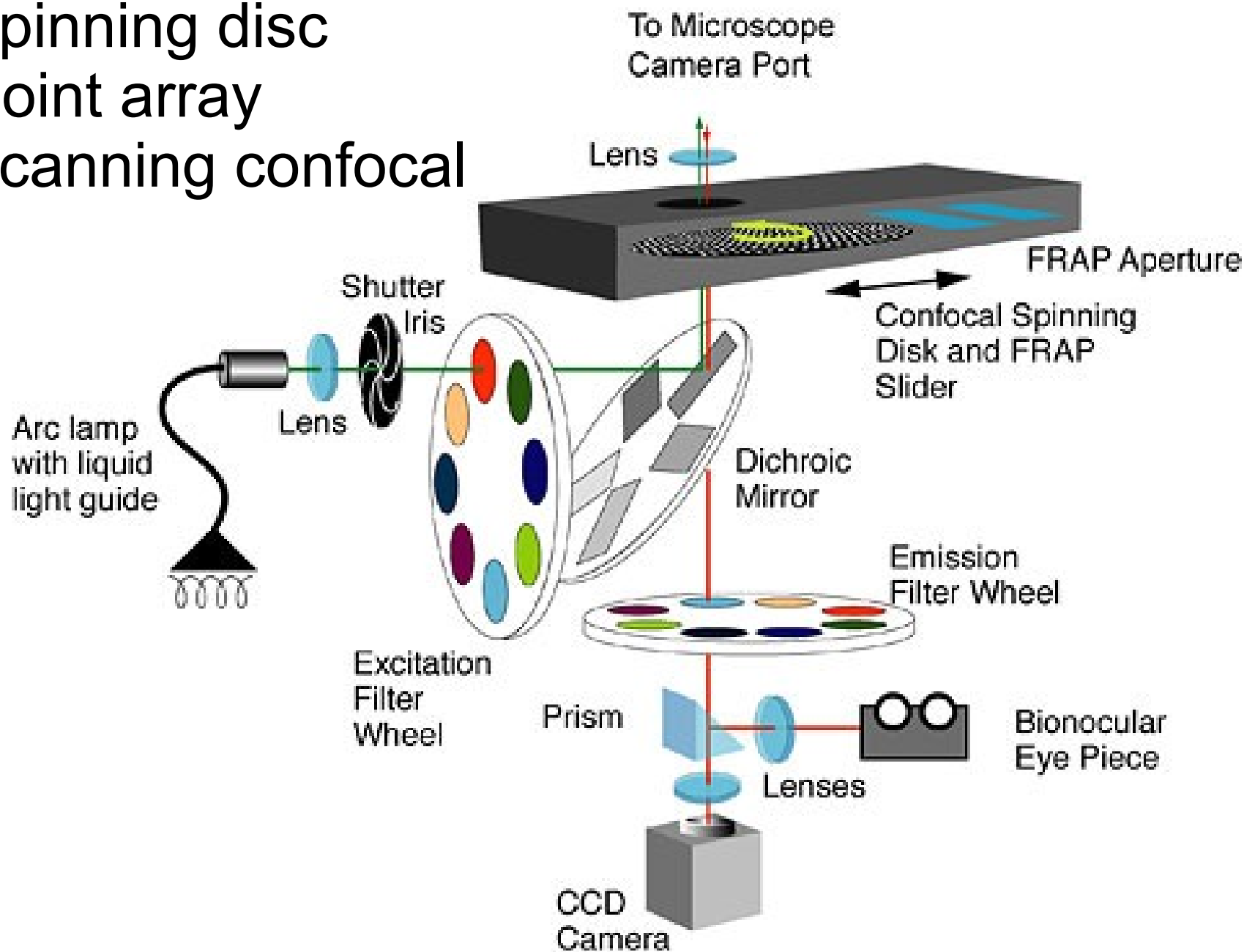
*Michael Weber*

# laser point scanning confocal

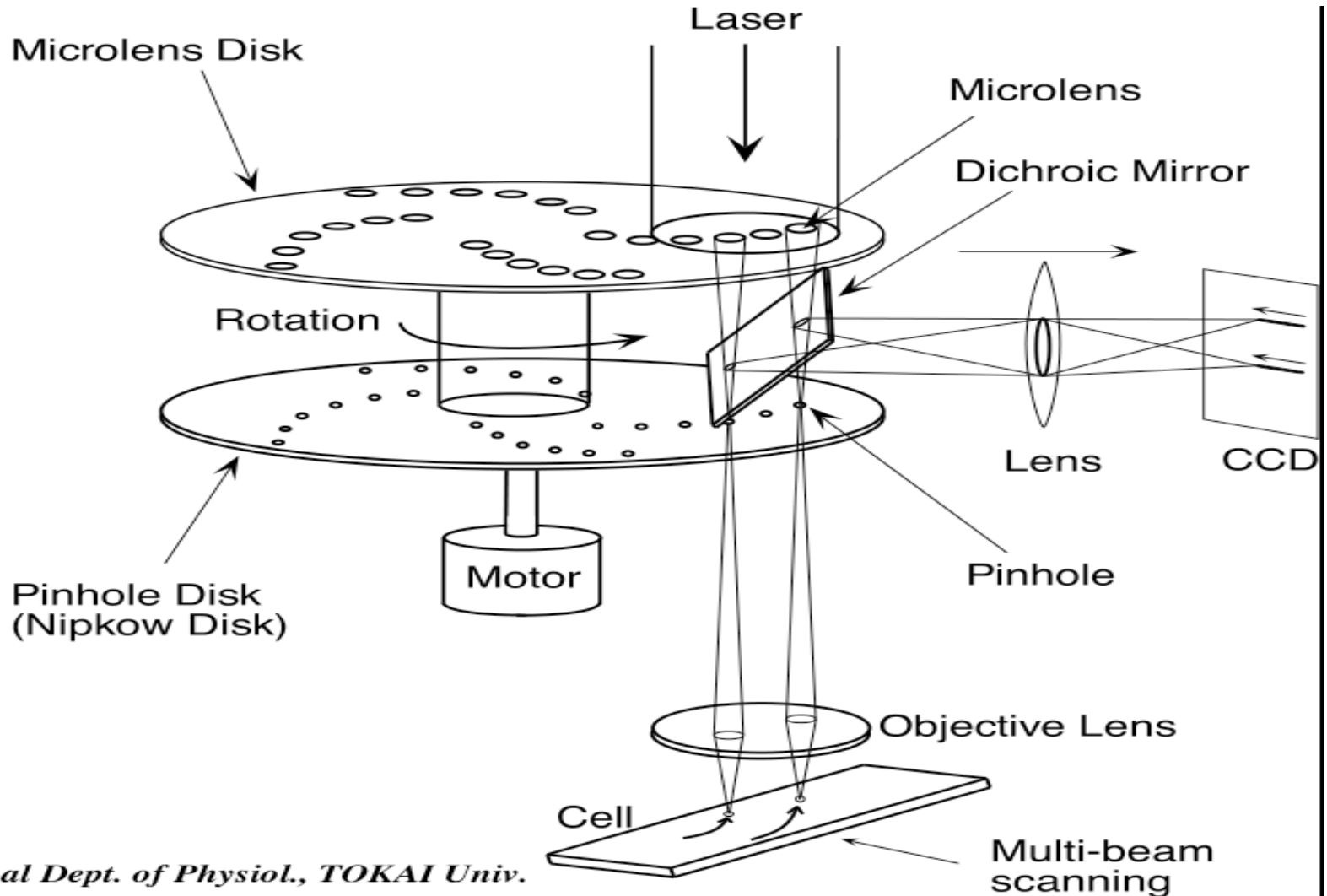


- Slow for large FOV
- Flexible FOV
- PMT detector
- High Bleaching
- “In Focus” signal = good contrast
- Good for fast images, smaller area at high resolution.

# spinning disc point array scanning confocal

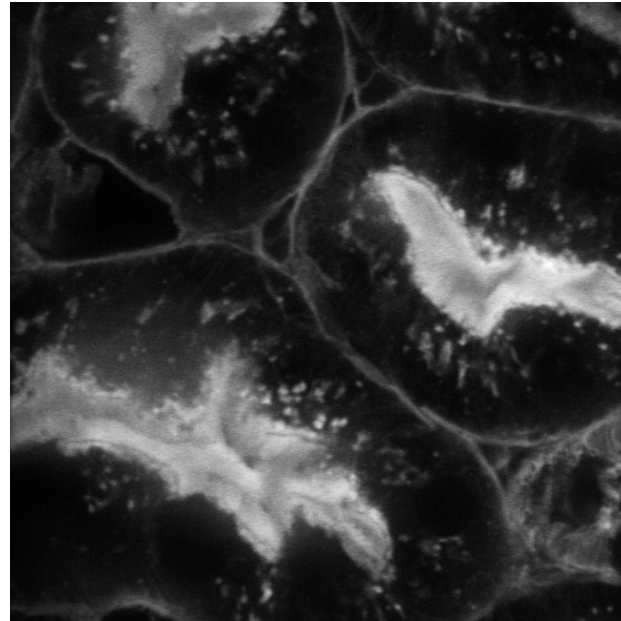


# spinning disc confocal scanner head

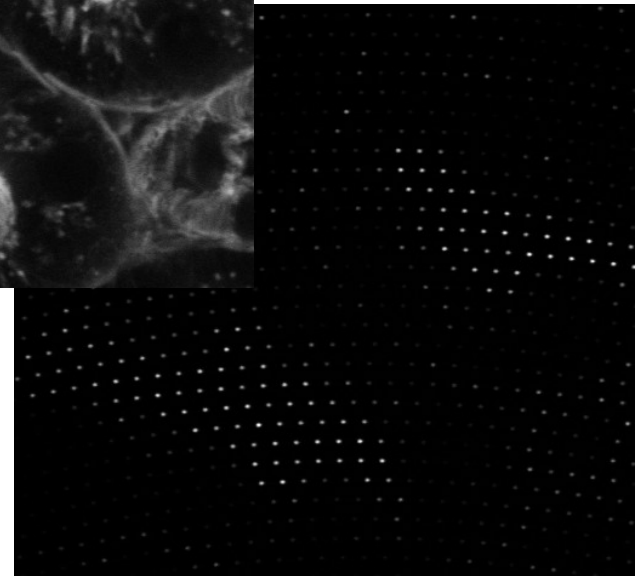


# Spinning Disk : Multi point scanning confocal

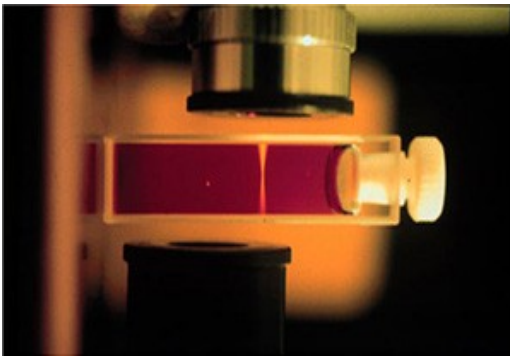
- “field” illumination method
- Detector : CCD / EM-CCD
- High speed!!!
  - Faster than point scan
  - But still noisy
- Lower photobleaching
- Good for live samples
- Lower Z resolution
  - compared to LSCM
  - more out of focus signal



YOKOGAWA  
CSU X-1

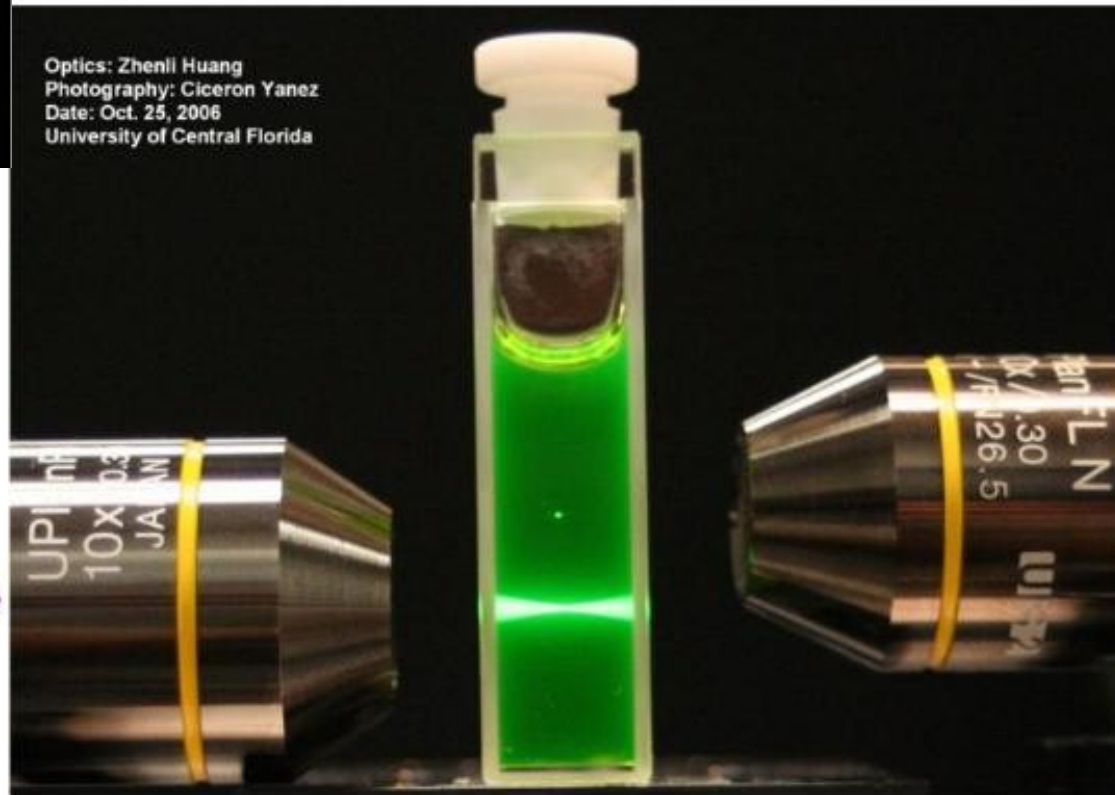
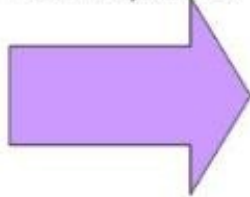


# 2 Photon Microscopy



*Brad Amos MRC*

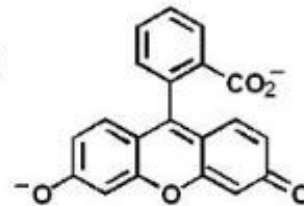
380nm, 200fs



760nm, 200fs



Fluorescein



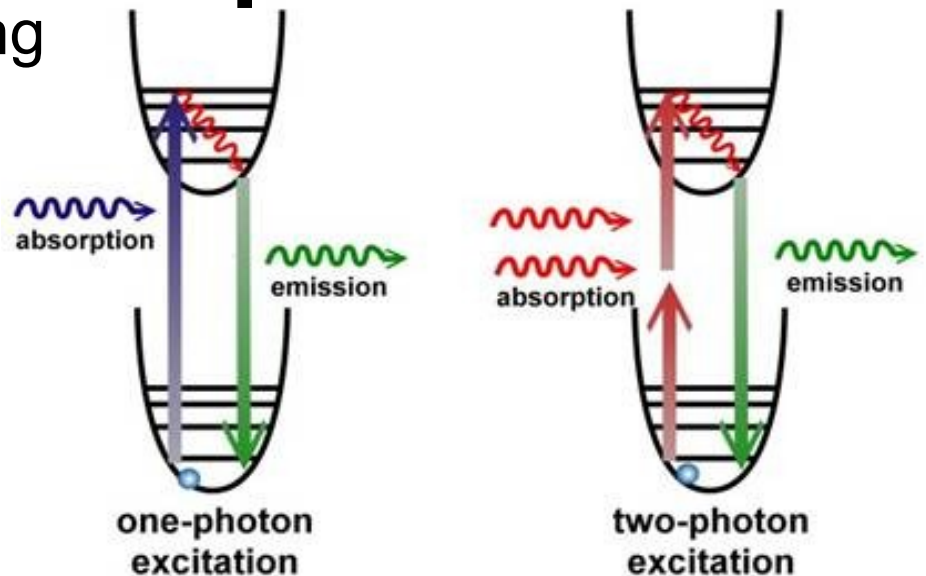
*belfield.cos.ucf.edu*



# Two Photon Microscopy

- “point” illuminating technique
- detector : PMT
- Lower z resolution to LSCM (longer excitation )
- high penetration depth - up to 500  $\mu\text{m}$
- low temporal resolution (slow speed)
- low photobleaching
- low illumination light scattering
- high price (expensive laser)
- 1 or maybe 2 “colours” only
- Good for
  - Thick samples
  - Low light scattering
  - Living Samples

## 2 photon effect





# Total Internal Reflection Fluorescence

- field illuminating technique
- detector : CCD
- fast
- very high Z resolution  
~150 nm
- one optical section only  
at plane close to  
cover glass
- Living sample
  - Fast dynamics

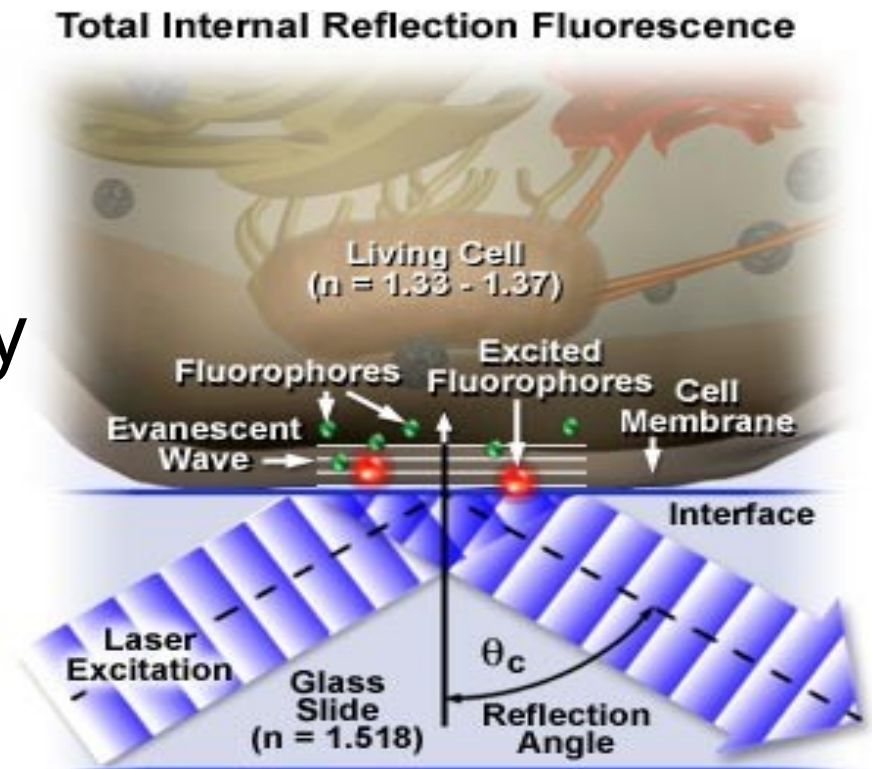
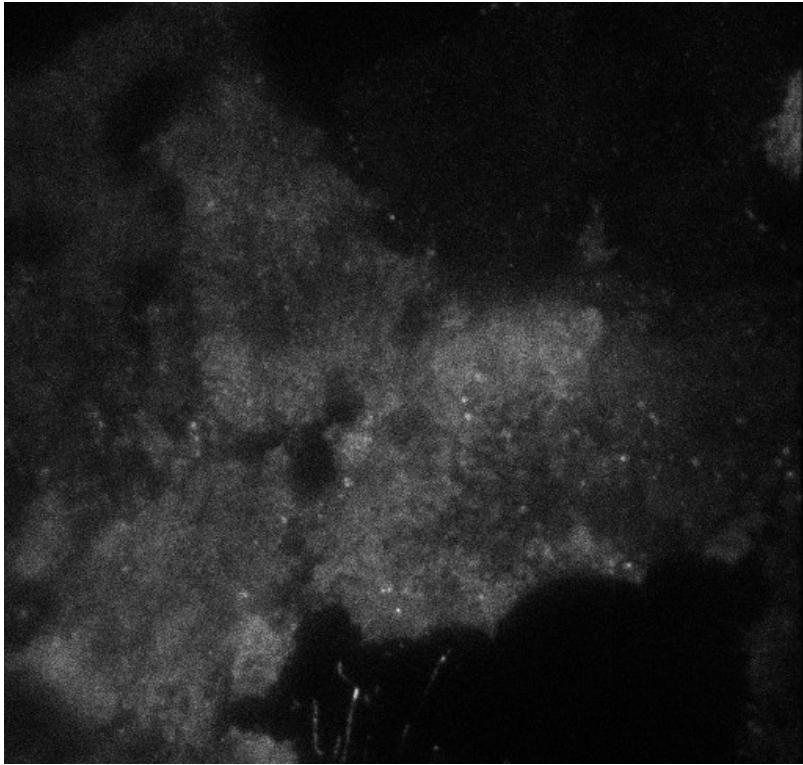


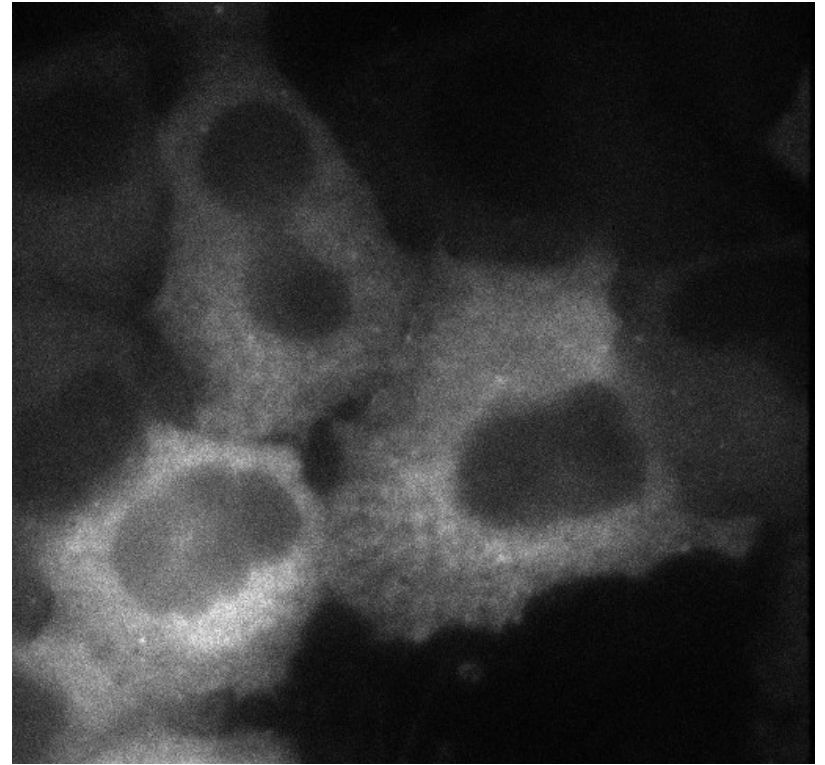
Figure 1

# TIRF

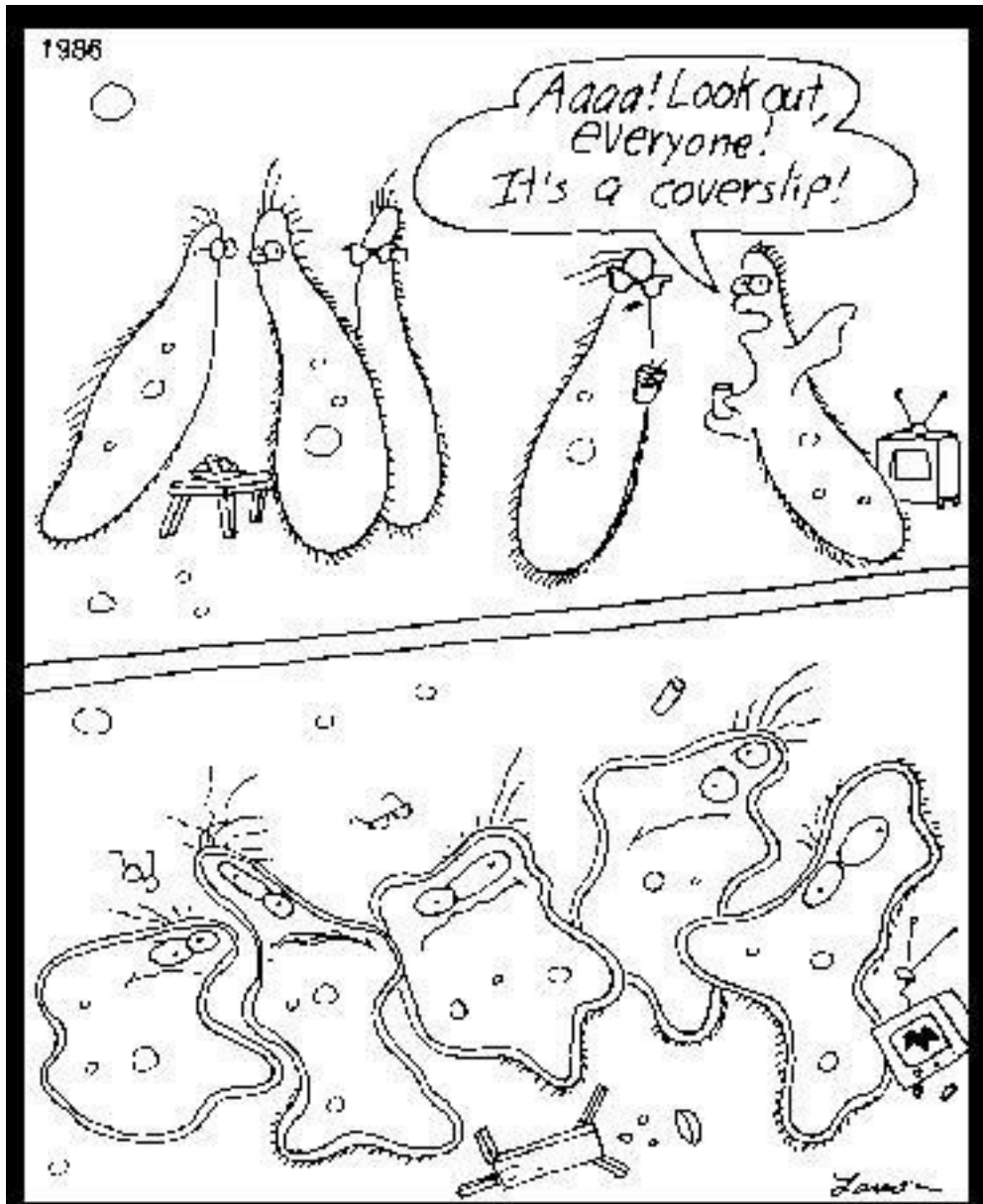
only the objects on the coverslip



TIRF



Wide field

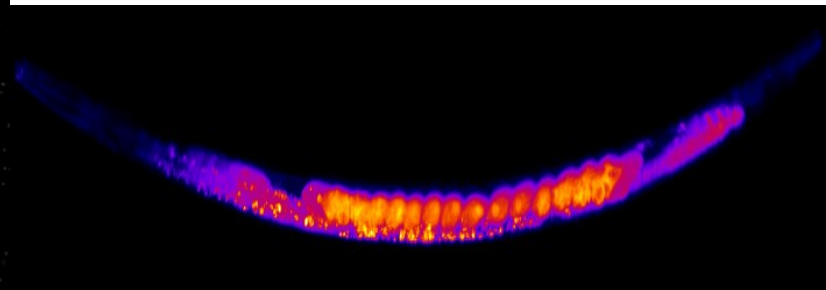
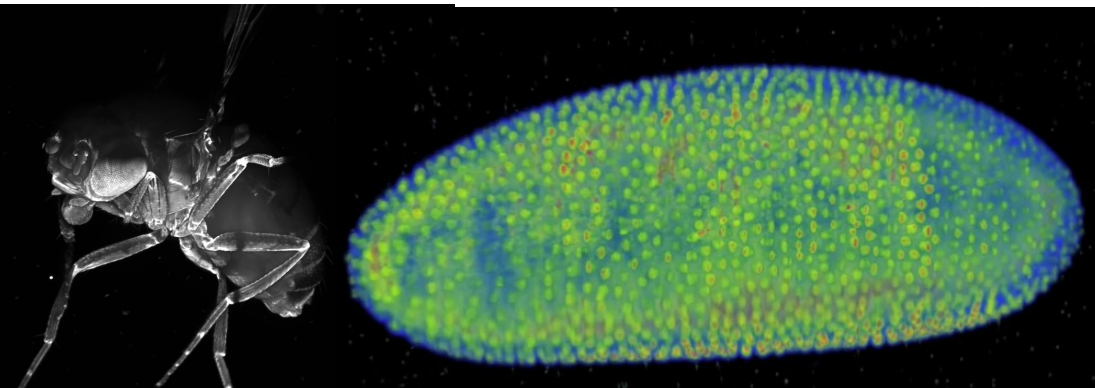
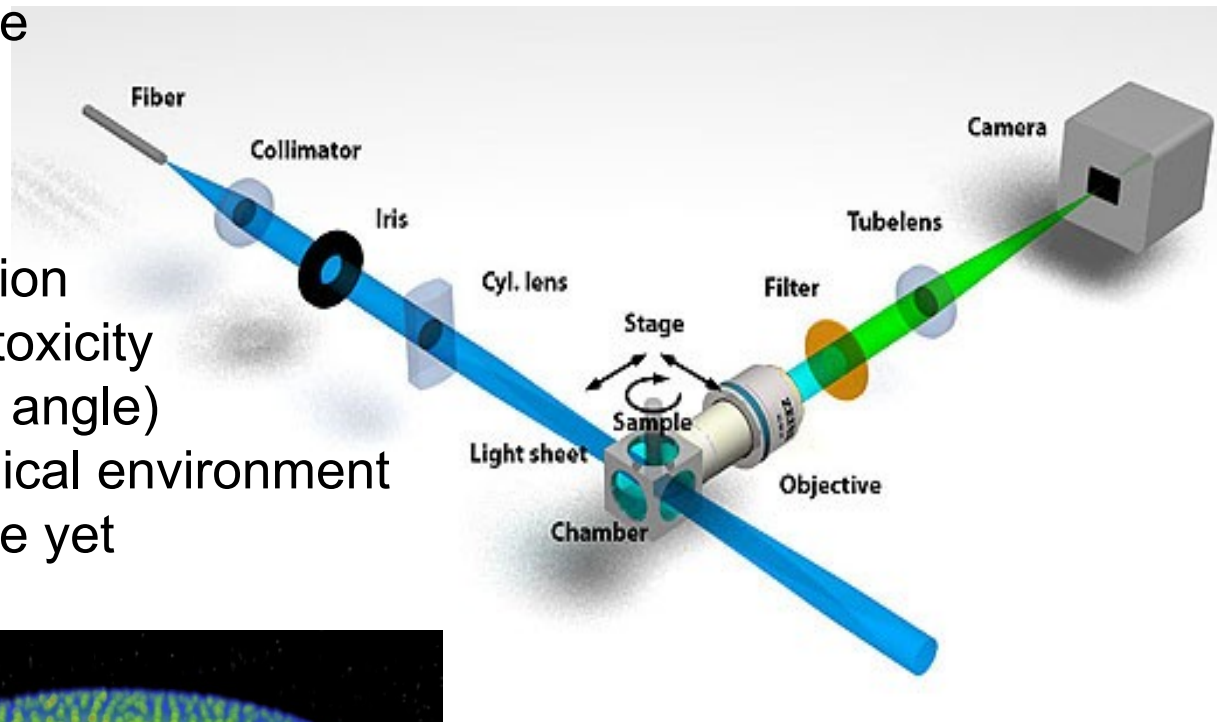


**Sticking biology  
to flat glass is  
not very  
physiological...**

# SPIM

## Single Plane Illumination Microscopy

- field illumination technique
- detector: CCD
- high speed
- Isotropic Resolution xyz
  - Multi angle reconstruction
- very low photobleaching/toxicity
- lower Z resolution (single angle)
- 3D mounting in physiological environment
- not commercially available yet

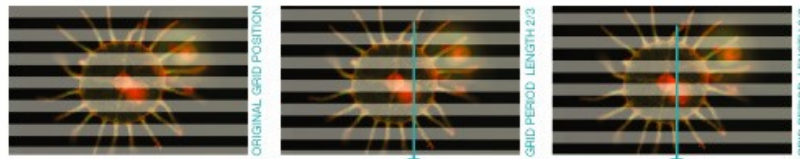
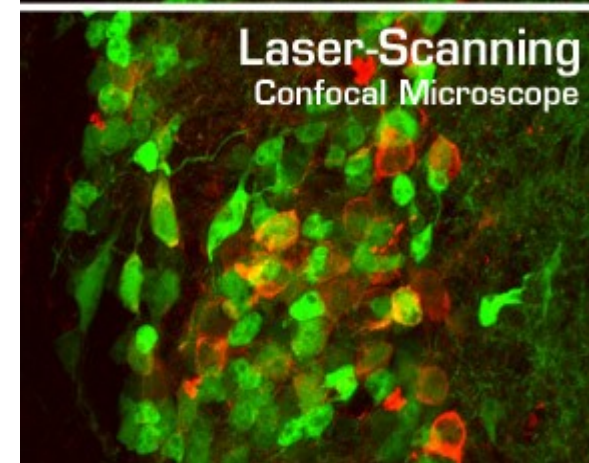
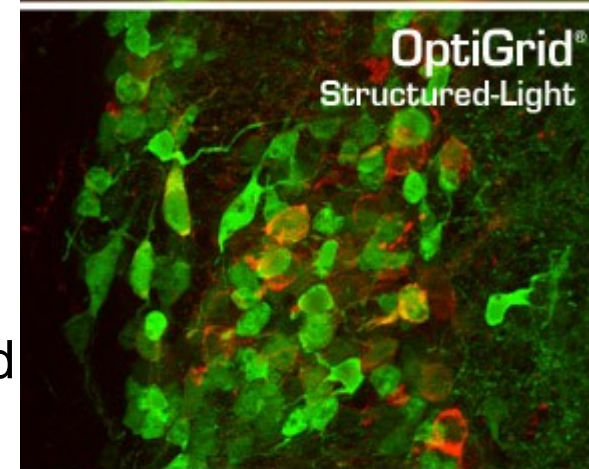
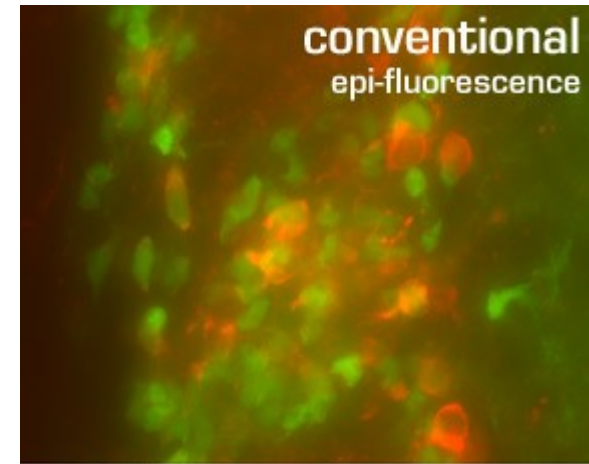




# Structured illumination

## *Optigrid, ApoTome and OMX*

- “field” illumination
- detector : CCD
- slow/medium speed
- high flexibility
- image processing required (fast)
- Good for fixed thinner samples, instead of confocal

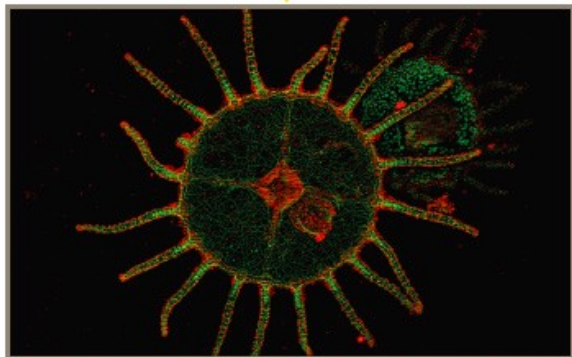


**1** Grid is projected onto specimen and moved in 1/3 steps of the grid period length. Elapsed image capture time = 1 second.

**3** Three grid movements yield one optical section containing only image data that is exactly within the focal plane.

**2** Patented algorithm extrapolates only strong image signals from grid.

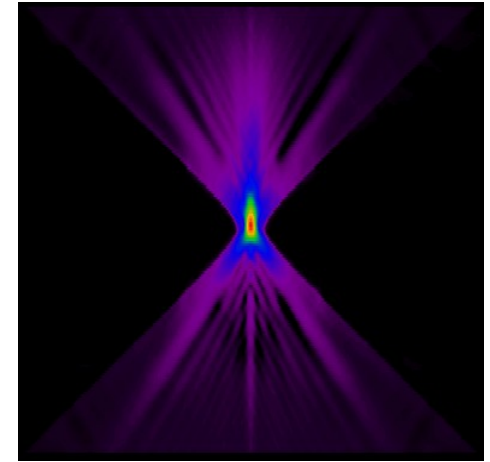
**4** Collapse incrementally imaged optical section stacks.



**5** The resulting structured-light composite image features haze-free, ultra-sharp focus. Also produce 3-D reconstructions using popular post processing software.

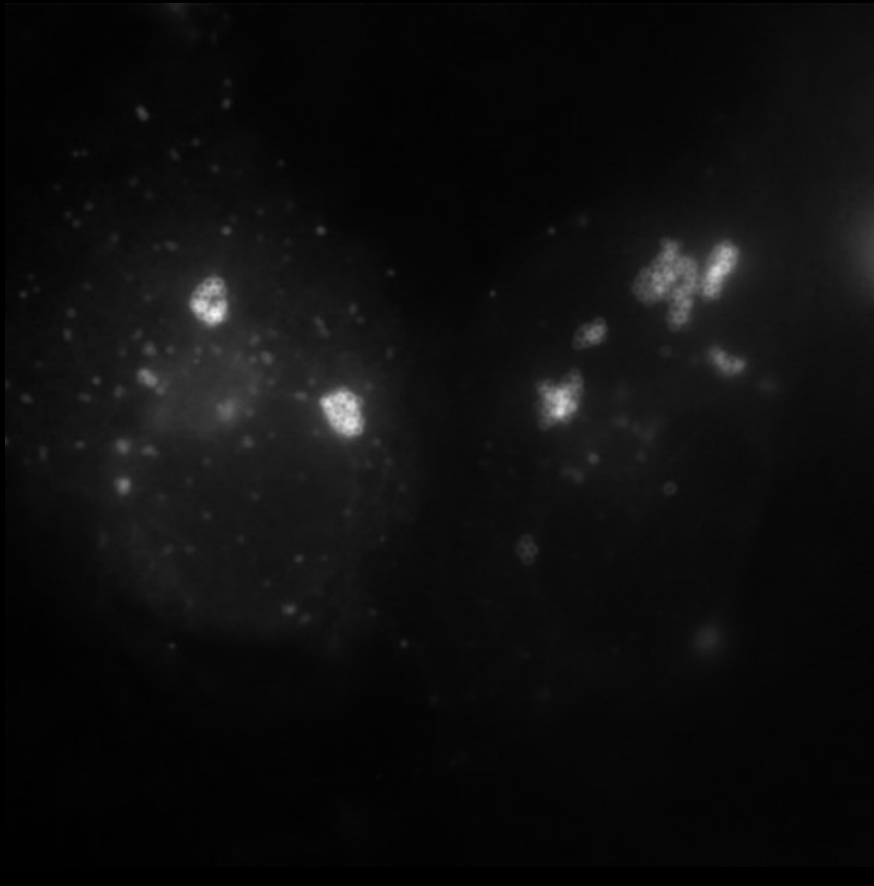
# Widefield Microscopy + Deconvolution

- “field” illuminating technique
- Detector : CCD
- High temporal resolution (high speed)
- High flexibility
- Low bleaching / photo toxicity
- Very high signal:noise (low speckle)
- Image processing required (automated)
- Good for fixed and living samples.

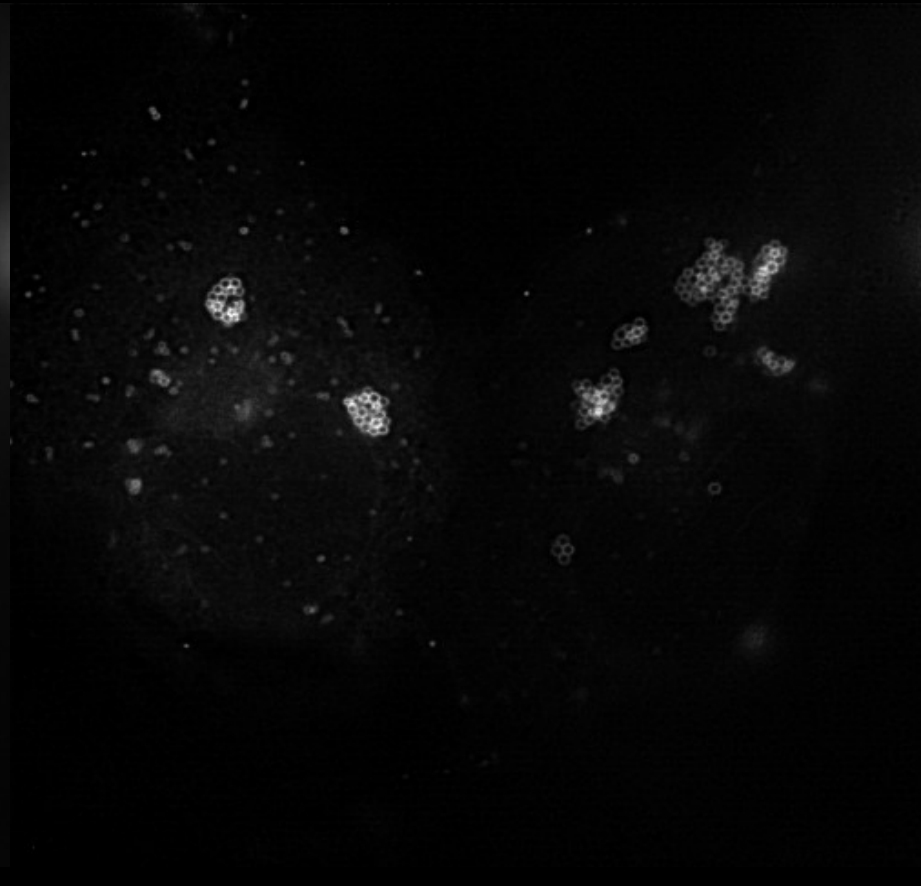


# Wide-field fluorescence + deconvolution

## Single plane – 2D blind deconv.



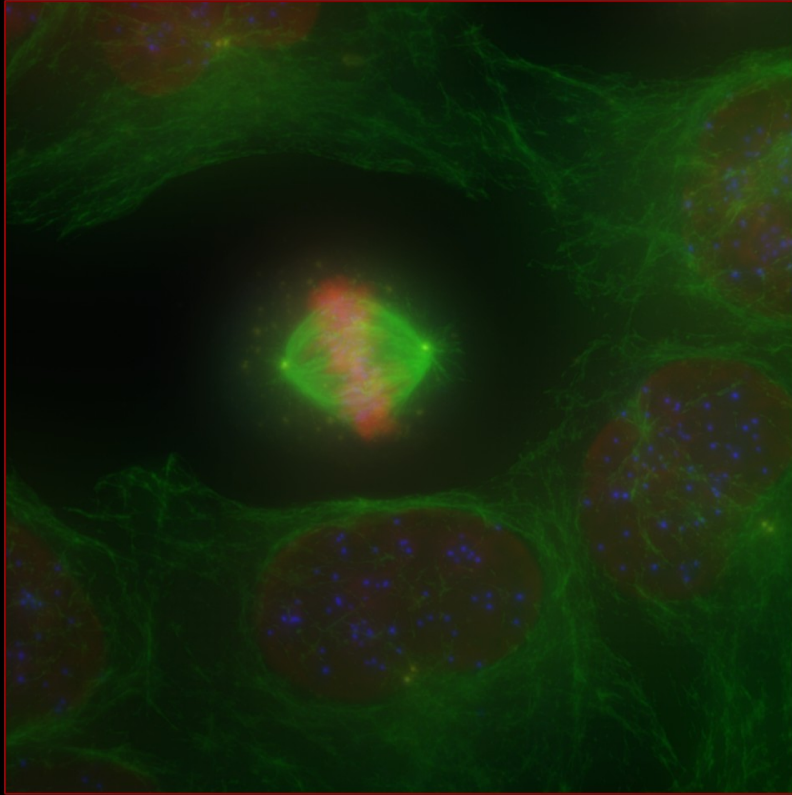
raw image



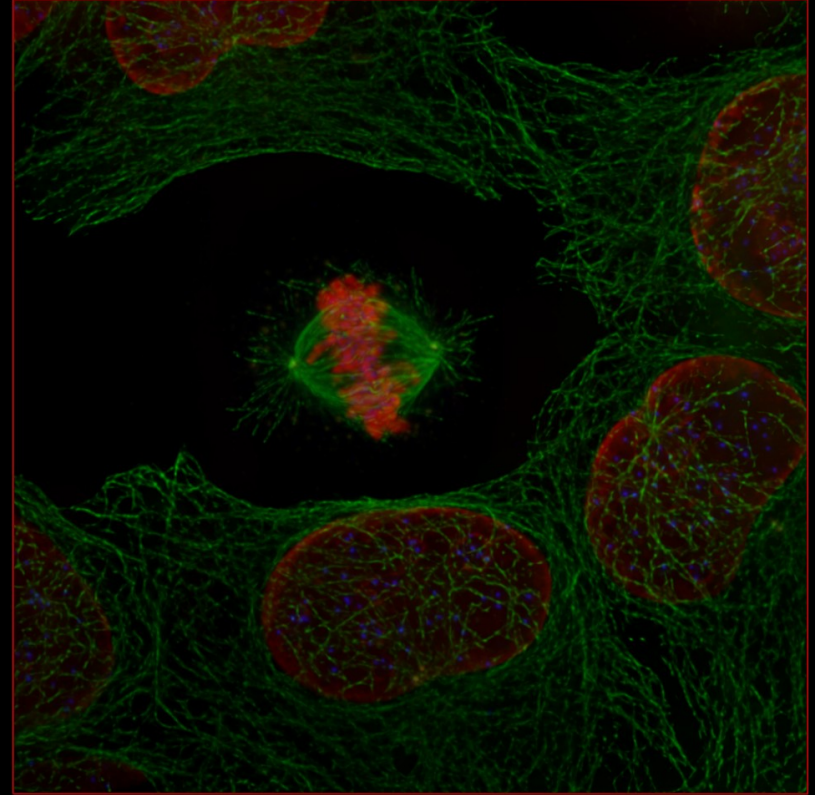
deconvolved image



# Wide-field fluorescence + deconvolution z-stack mono layer cultured cells on glass



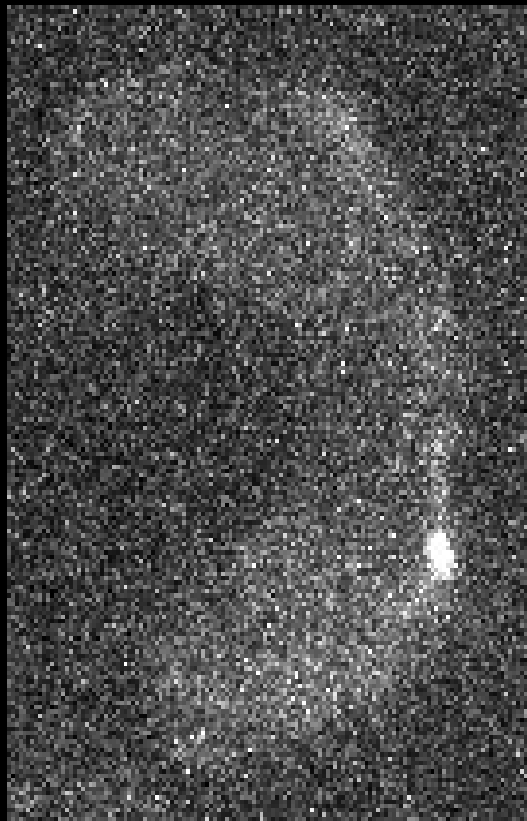
raw image  
max Z projection



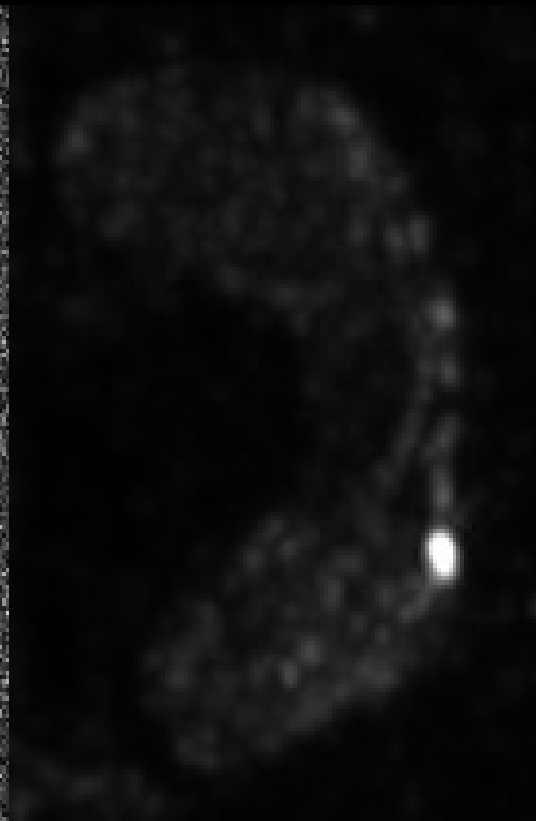
deconvolved image  
max Z projection

# Low signal:noise yeast live 3D imaging Spinning Disk Confocal

Deconvolution is also good at noise removal, revealing details and improving contrast in all kinds of microscopy images.



raw image  
max Z projection



deconvolved image  
max Z projection

# Take Home Messages

- 1) Don't use laser scanning confocal just because it most expensive.  
Choose the **right microscopy tool for the job**.
- 2) Know the thickness of your **cover-slip**: accuracy – reproducibility.  
Don't put expensive samples on cheap glass!
- 3) Know **refractive indices** of your sample mounting medium and lens immersion medium.  
Contrast – Penetration – lens with correction collar?.
- 4) Know your detector: CCD, PMT, APD, eye  
sensitivity, spectral response. **Never, ever, saturate it (= lost info)!**
- 5) Know your x,y,z,t,i scanning / sampling system. It determines the **information quality** in the images.
- 6) Know and clean your **objectives**: N.A, transmission efficiency, chromatic correction, field flatness.  
Measure Beads:PSF. Pixel/Voxel size must be matched to the **resolution** you need to see, Nyquist says  
**~3x smaller than object, xyzzt.**
- 7) Keep your raw data in original format, on the file-server.  
**Preserve Meta Data** (don't export as TIFF)! Work on copies.
- 8) Optimise detector settings / scan speed to get the **signal:noise (image quality)** needed for analysis
- 9) Think **Spectroscopy, not Photography**.  
Pretty pictures are nice, but scientists measure things. **Controls + Statistics.**
- 10) **Deconvolution** is nearly always a good idea.